

HUMAN POTIONS

HOW MATERIALS BRING PERSPECTIVE TO OUR THINKING

While playing with water beads...

I have to be very precise with this one, this is the magic one. So like some people got the magic, but this is the hardest part, because the potion makers have to be very precise. if they put too little they have to put sadness, no more happiness, because then the person would be like less aware of the magic in the Earth, and if you put too much they're all gonna be like Ahhhhh!!! And like they won't belong in the world.



How do you know it's working?

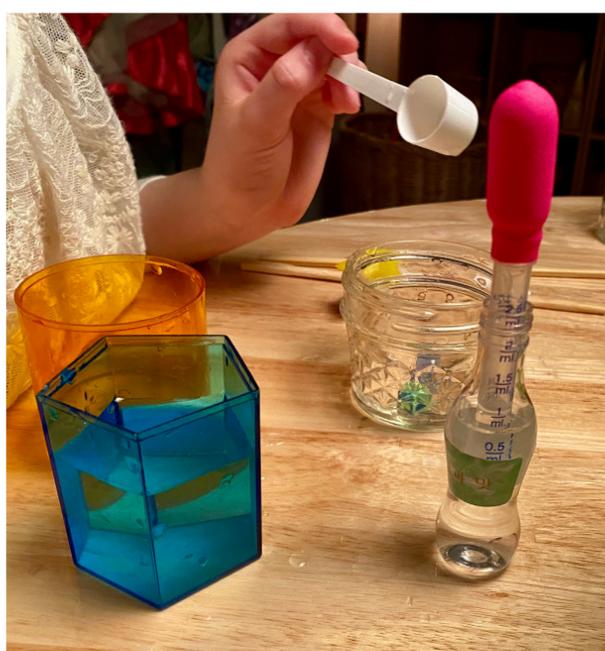
Well, that's the hard thing... is that the human goes into the world the way it is, and then like they are not good, there's going to be like an emergency angel that comes down to the Earth, and like pretends its like tea or something but actually gives them more magic, or more happiness or more sadness, if there is too much.

[she continues to manipulate the water beads mixing with water]. So calm goes with the magic. You have to be very focused when you do this. So first you put some calm alone.



When I die...

When I die I want to have a job in the angel land and I want to be the human potion maker. I think that what people believe death is, is what death would be when they go to death, so like when they die. Kind of like a wish.



So when you die, you want to be a potion maker?

Yes, to make the potions for the people when they come to the world. I am going to start with sorrowness because sorrow makes joy and happiness. And plainness but not too much because that's what makes a human not ... like if we have all the elements, it'll be perfect, like a perfect human, but the angels know that that's not good, so the angels put plainness which is the original water and Earth that goes into people.



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Plainness controls their feelings?

So it makes it like equal, the measurements do too, but the plainness makes it like... without plainness if you were calm you would just be like (makes a calm expression) or if you were sad you would be like (pretends crying), or overjoyed.

What if we put too much playfulness?

Well too much playfulness also means too much magic, because they go together, so that would mean that... (thinks) that like you would just be like too happy or focused on something. And like you wouldn't be very independent. Which you also need to be, which is another element I should add! -you are making me realize a lot of things- [giggles]. You are my helper... Ok?

Well, I think with questions we kind of answer a lot of our own ideas... right?



So what's next after sorrowness and happiness? Oh I think it's peace! Yeah, peace!! [breaths deeply and continues to play] Well, there's anger because sadness and happiness create anger. So for anger we have to use the dropper and we'll have to take a little bit of sadness only 5 drops of sadness. Only two drops of happiness and then misunderstanding. Misunderstanding goes with the big water beads or emotions because you get like all frustrated with it, and the big emotions are kind of like frustration and like they are covering each other, so like when you are blind with frustration. And so that's misunderstanding and you have to be very careful with it, if you put too much, the people will be arghhh! - aggressive.

Misunderstanding, what if we leave it out?

Then you would be perfect like in plainness. And we wouldn't want to make a perfect potion for a perfect human? No, because... well... it's hard to express. It's a secret that the universe tells angel potion people so that they can make it, so that's a secret, so I can't tell you. So now, we put in the anger emotion. But you really have to hold on tight because it's really bouncy, because it's full of rage. Happiness is also bouncy, but anger is bouncy with fierce, happiness is bouncy with compassion. Calmness just floats around like water or wind. [She shakes it]



I am adding plainness to the anger, because normally people get angry at most of the most silliest things. Plainness would be two and a half drops. [Counts and drops them]. We might have put too much of plainness, so then we sprinkle joy. That's what you do, there's always a solution, or we have to remake it. Now it's starting to get a little bouncy, we have to hurry and pour it in. Now most of the emotion elements don't like anger, they start getting a little bit frustrated with him. So he irritates other people, that's the same as how people irritate other people when they are angry or misunderstood. [whispers] -So you have to be very plain with the feelings-. Ok, now we need calm, it goes in the middle because like all the feelings have impact on each other like a domino effect, and like the feelings are so attached to people, so angel potion makers for the humans kind of like are very like reminded of who they are and what people like, they have to study people.